State of Wisconsin
DEPARTMENT OF NATURAL RESOURCES
101 S. Webster Street
Box 7921
Madison WI 53707-7921

## Tony Evers, Governor Preston D. Cole, Secretary

Telephone 608-266-2621 Toll Free 1-888-936-7463 TTY Access via relay - 711



January 23, 2020

BRRTS # 03-46-003224

LAKELAND REAL ESTATE INVESTMENT LLC NAVRAJ GHUMAN 8510 W. HAWTHORNE LANE FRANKLIN WI 53132

RE: CLARK STATION #1656, 1020 WASHINGTON ST PECFA # 53024-1914-20

## Greetings,

The Department of Natural Resources' (DNR) records indicate that you are responsible for cleaning up petroleum contamination at, or have a related interest in, the property listed above. Petroleum-related environmental investigation and cleanup work at this property is currently eligible for reimbursement from the Petroleum Environmental Cleanup Fund Award (PECFA) program. However, as authorized under Wis. Act 55 (2015), funding for PECFA will end on June 30, 2020. As such, the department is working with property owners to clean up as many sites as possible while reimbursement funding is still available. Please note that:

- Claimants and agents planning to seek reimbursement for costs incurred on PECFA-eligible projects have 180 days from the day the expense was incurred, but no later than June 30, 2020, whichever occurs first, to submit the claim to the department. There is no extension on that deadline. The DNR will consider the date of submittal to be the date it's hand-delivered, emailed, faxed or postmarked. If you hand-deliver a claim, please make sure to get a date stamp from the DNR staff receiving the claim.
- Your obligation to address environmental contamination associated with this property continues even after the PECFA program ends on June 30, 2020. It is in your best interest to complete PECFA-eligible cleanup work on your property as soon as possible.

Questions may be addressed to the project manager assigned to your site.

LEE DELCORE (920) 893-8524 lee.delcore@wisconsin.gov

Sincerely,

Christine Haag

Remediation & Redevelopment Program Director

Flix Hang