

0 0.375 0.75 1.5 Miles



SWAT Subbasin Boundaries
 Permitted MS4 Municipal Limits*
 Not Permitted

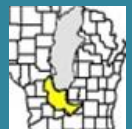
Urban Reachsheds (permitted MS4 areas)

	137		230
	179		234

*White areas within municipal limits were not modeled in WinSLAMM and follow SWAT subbasin boundaries

FIGURE F-1. CITY OF BARABOO URBAN MODEL AREA AND SUBBASIN DELINEATION

**LOWER
WI RIVER
BASIN**



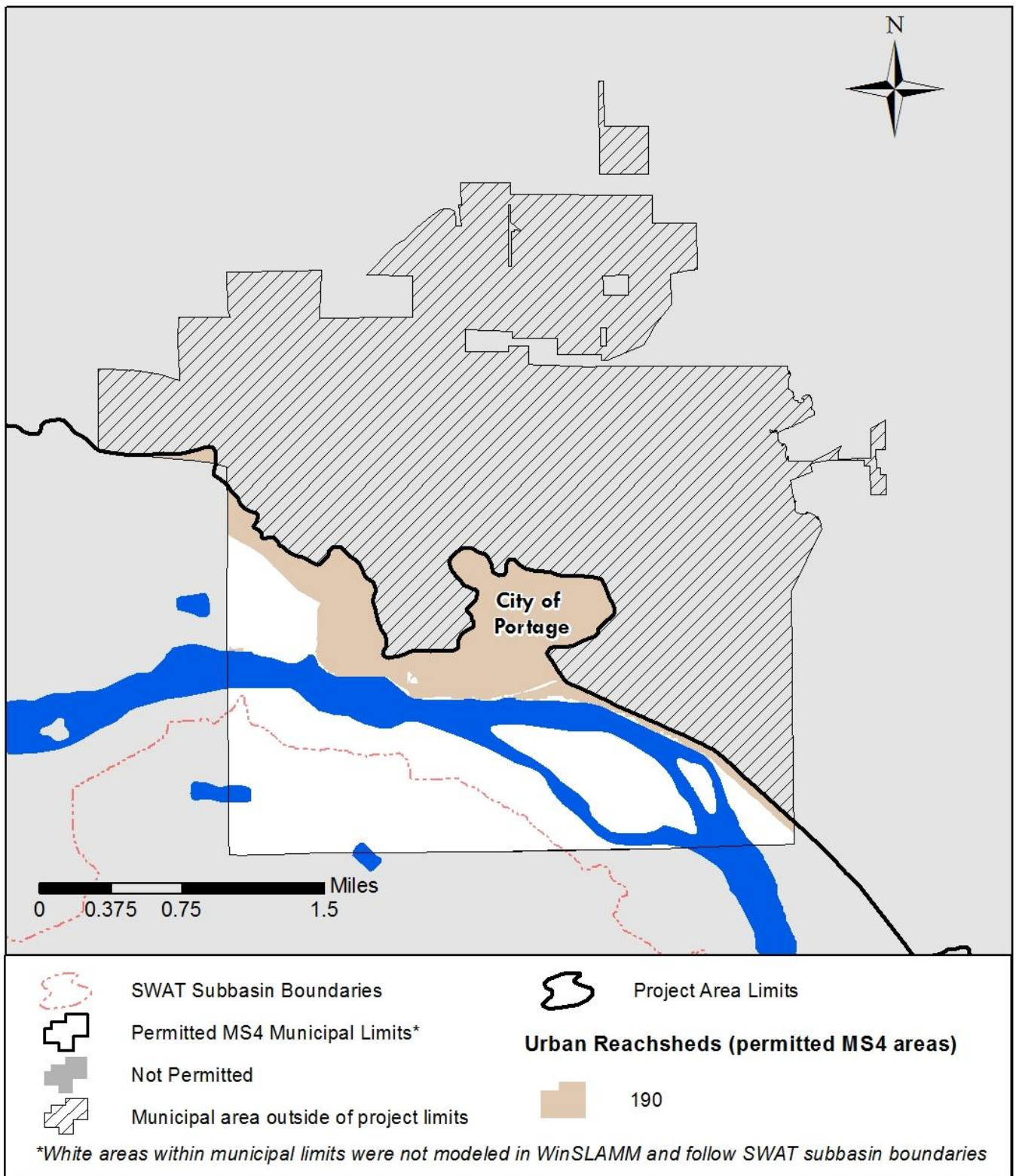
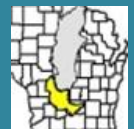
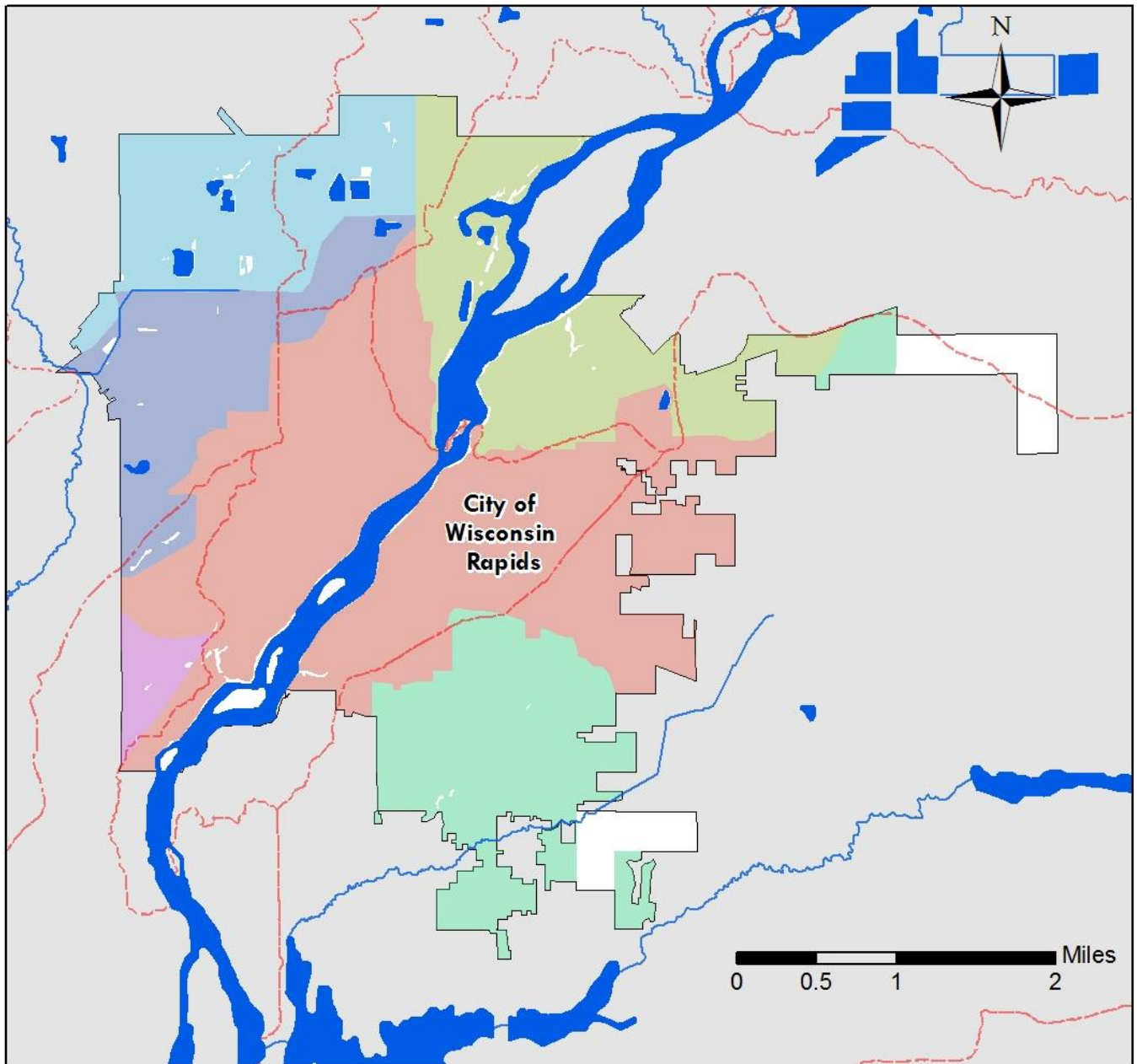


FIGURE F-2. CITY OF PORTAGTE URBAN MODEL AREA AND SUBBASIN DELINATION

**LOWER
WI RIVER
BASIN**





SWAT Subbasin Boundaries

Permitted MS4 Municipal Limits*

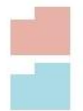
Not Permitted

Urban Reachsheds (permitted MS4 areas)



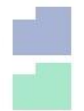
144

204



205

206



256

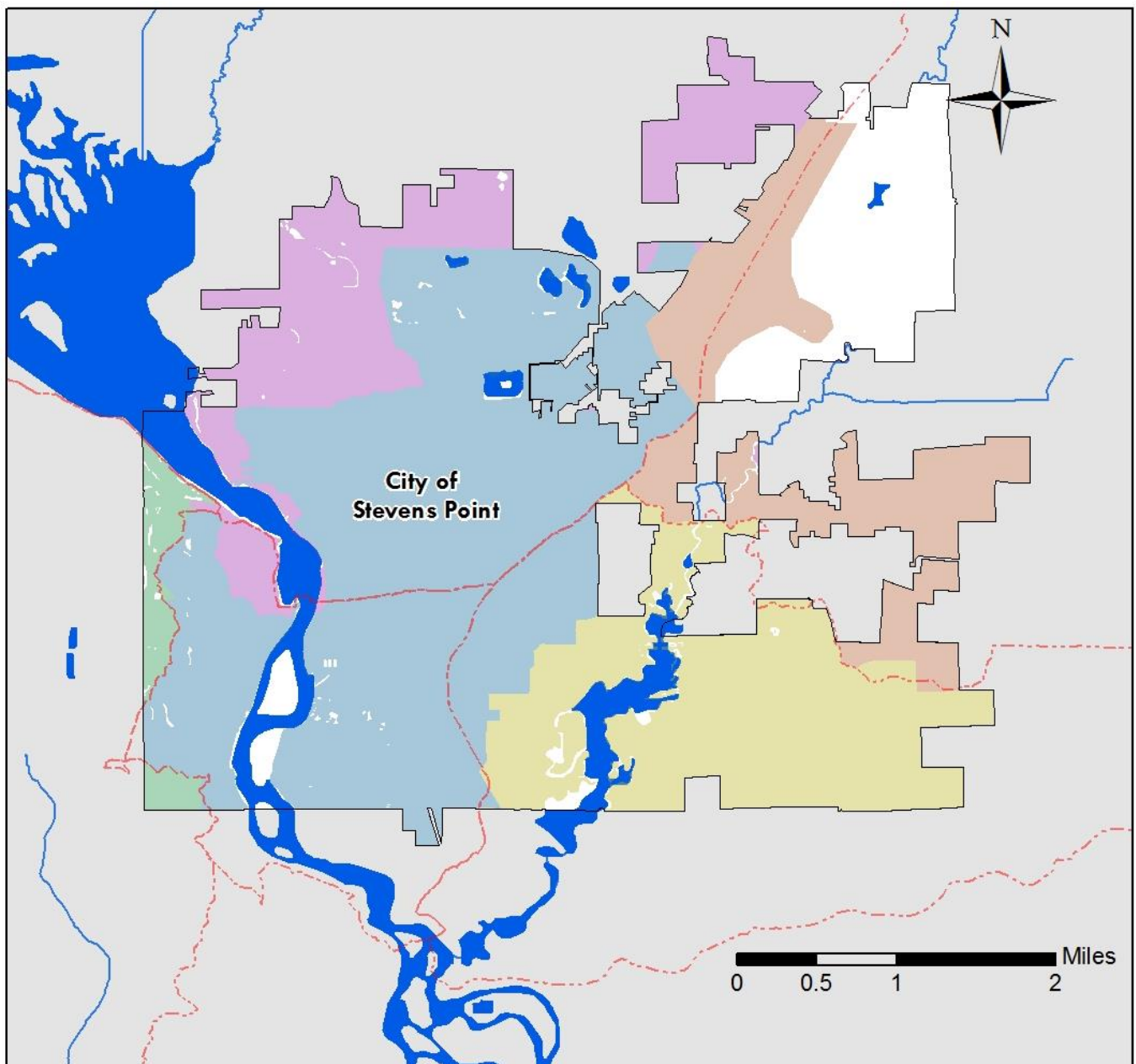
257




**White areas within municipal limits were not modeled in WinSLAMM and follow SWAT subbasin boundaries*

FIGURE F-3. CITY OF WISCONSIN RAPIDS URBAN MODEL AREA AND SUBBASIN DELINATION






**CENTRAL
WI RIVER
BASIN**





-  SWAT Subbasin Boundaries
-  Permitted MS4 Municipal Limits*
-  Not Permitted

Urban Reachsheds (permitted MS4 areas)

	145		149		260
	148		210		

*White areas within municipal limits were not modeled in WinSLAMM and follow SWAT subbasin boundaries

FIGURE F-4. CITY OF STEVENS POINT URBAN MODEL AREA AND SUBBASIN DELIMITATION



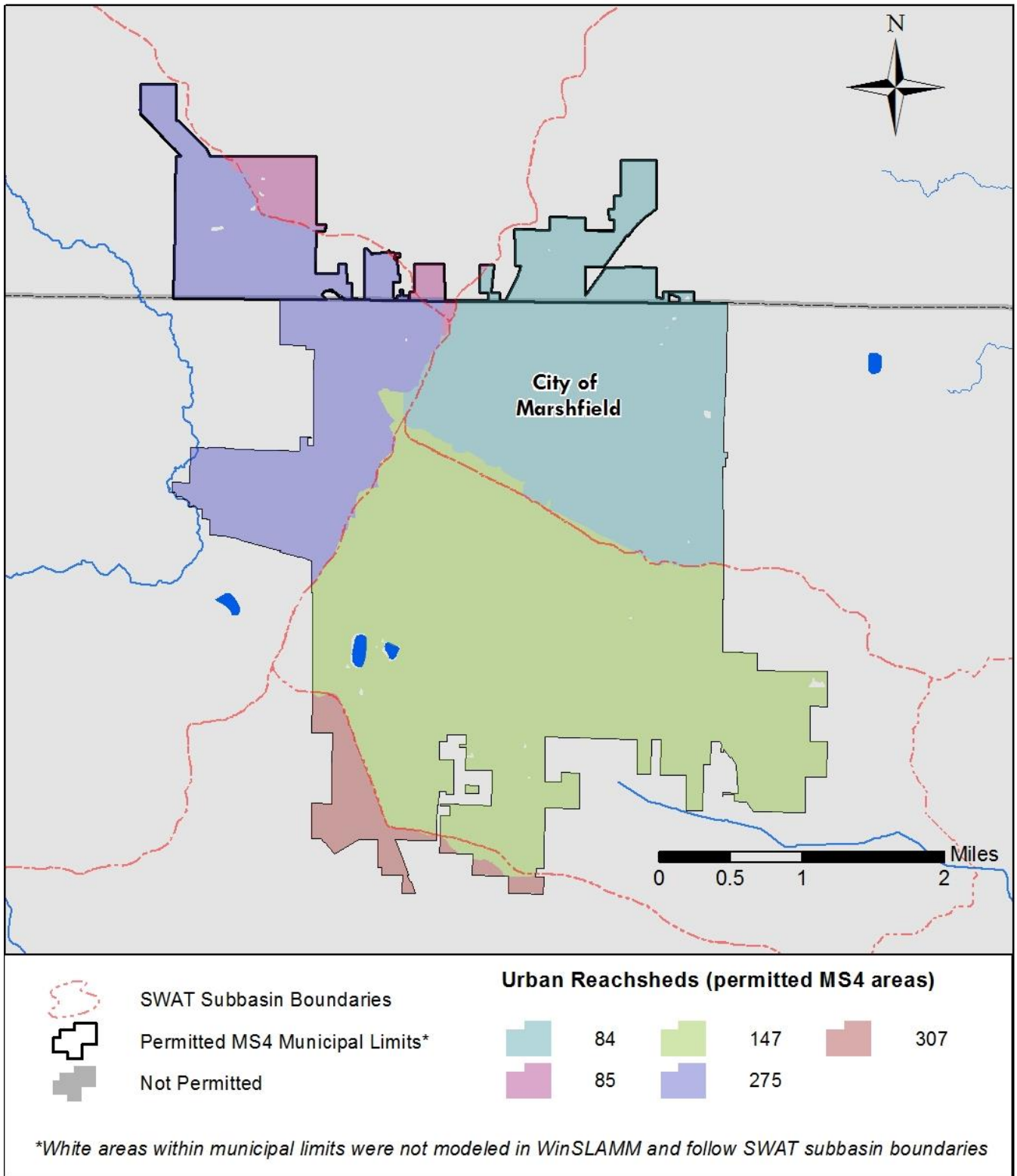


FIGURE F-5. CITY OF MARSHFIELD URBAN MODEL AREA AND SUBBASIN DELINATION

**CENTRAL
WI RIVER
BASIN**



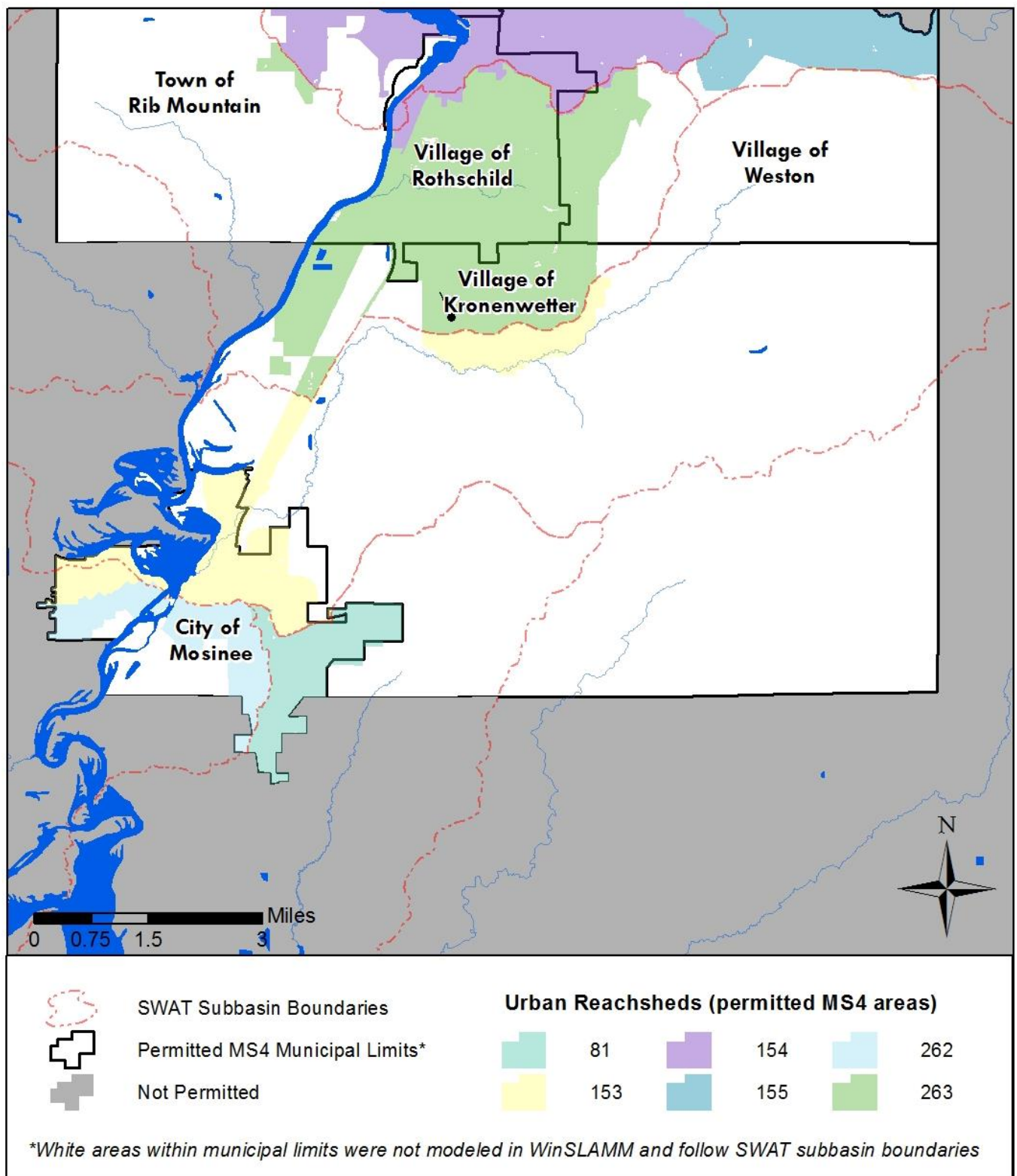
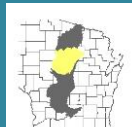
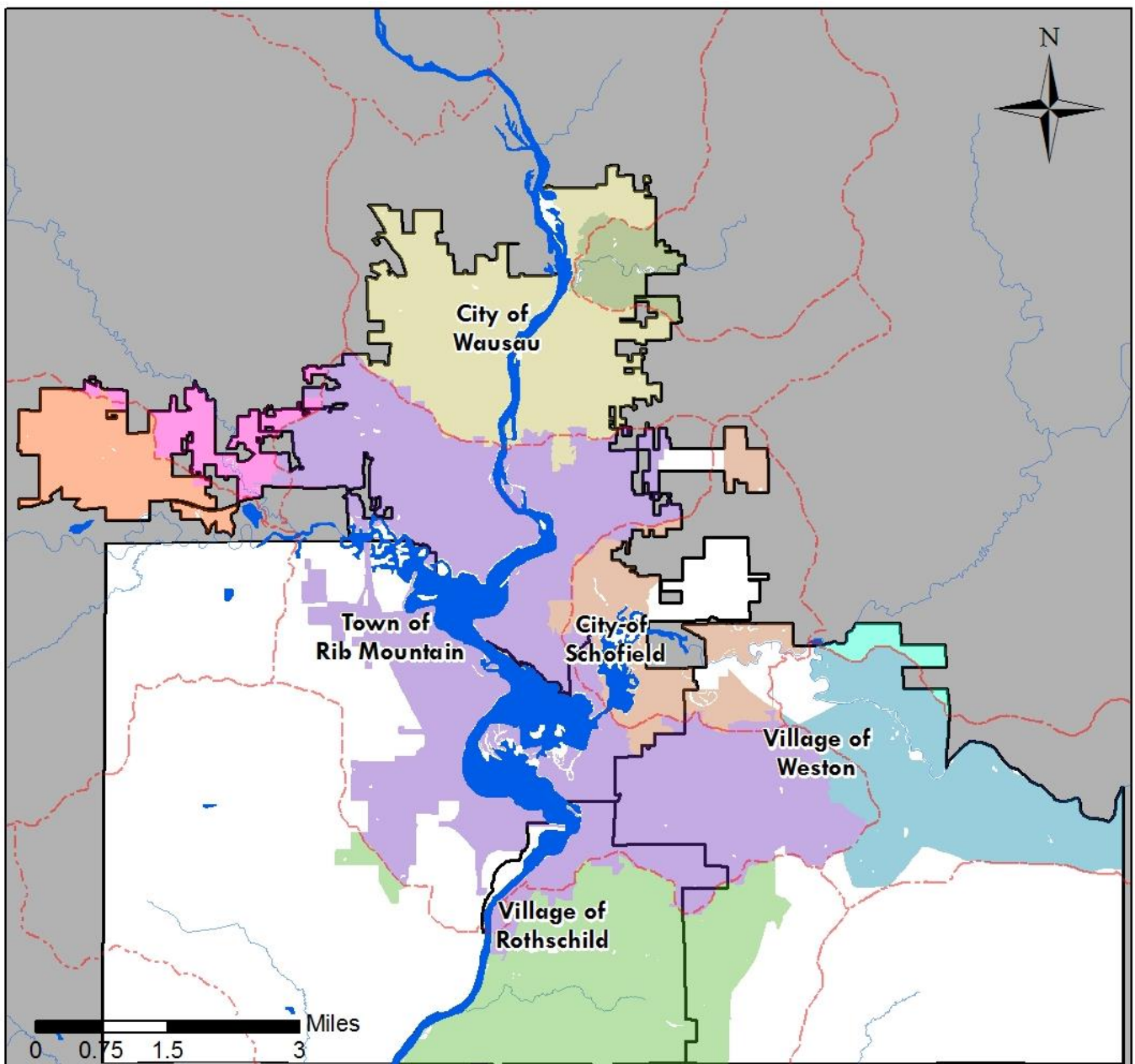


FIGURE F-6. WAUSAU AREA SOUTH URBAN MODEL AREA AND SUBBASIN DELINATION

**UPPER
WI RIVER
BASIN**





SWAT Subbasin Boundaries
 Permitted MS4 Municipal Limits
 Not Permitted

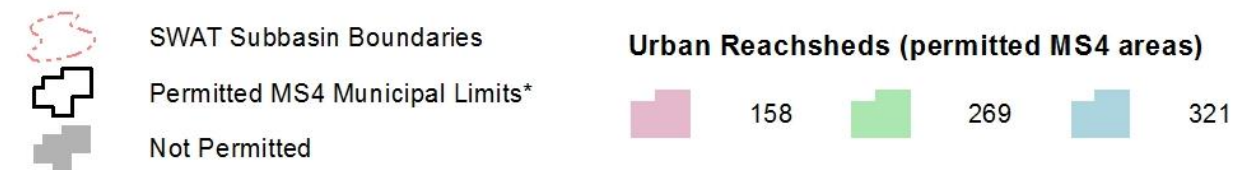
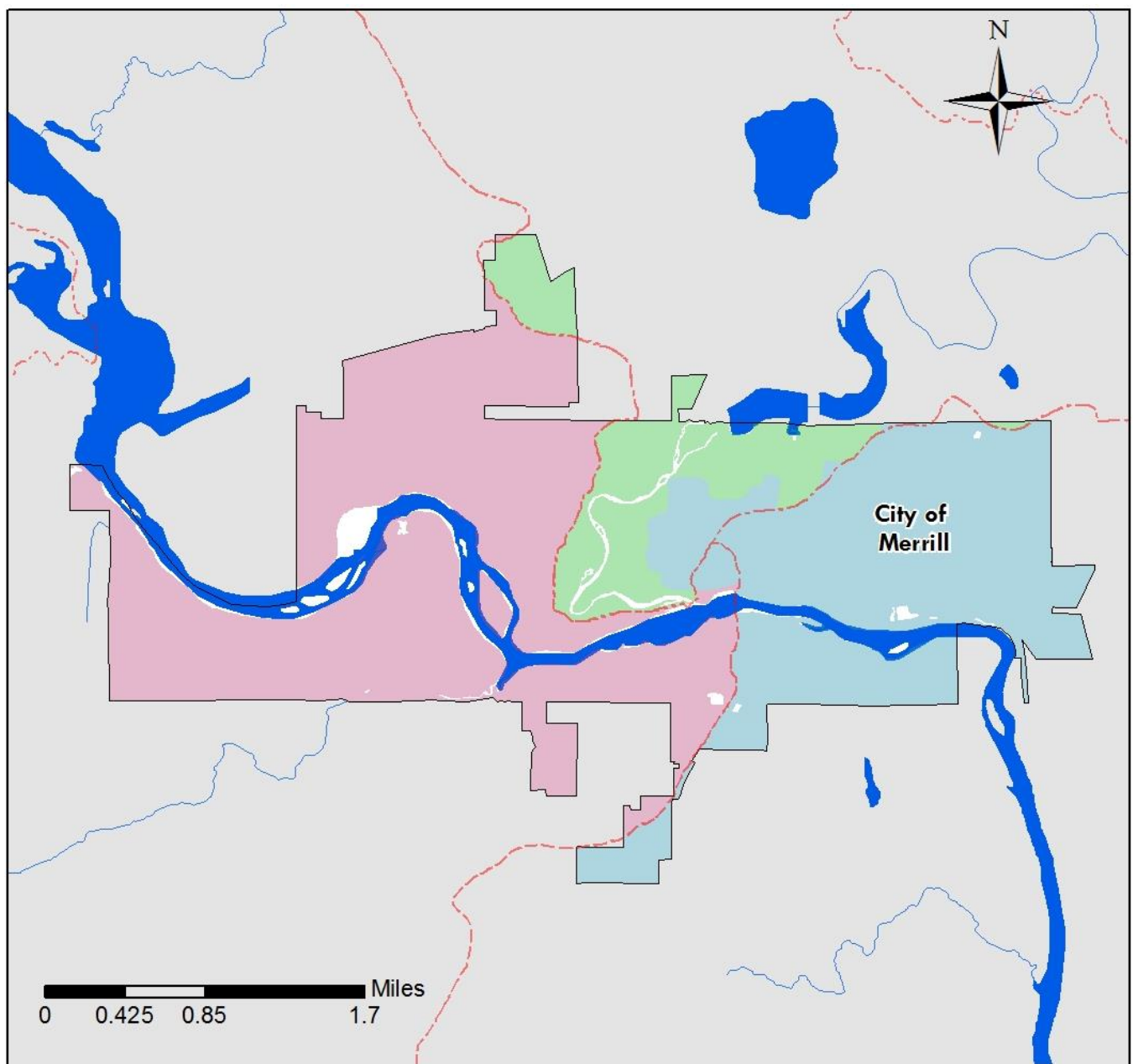
Urban Reachsheds (permitted MS4 area)

	154		263		290
	155		265		291
	156		289		292

FIGURE F-7. WAUSAU AREA NORTH - URBAN MODEL AREA AND SUBBASIN DELINATION

**UPPER
 WI RIVER
 BASIN**





*White areas within municipal limits were not modeled in WinSLAMM and follow SWAT subbasin boundaries

FIGURE F-8. CITY OF MERRIL URBAN MODEL AREA AND SUBBASIN DELINATION

**UPPER
WI RIVER
BASIN**

